Thursday

9:30-10:00 Registration

10:00-11:30 1st Session (3 papers)
- Michelle Troxler, Sonia Qurashi, Dylan Tjon, Huilun Gao and Lisa Rombout
  *The Virtual Hero: the influence of narrative on affect and presence in a VR game*
- Jan K. Argasiński, Paweł Węgrzyn and Paweł Strojny
  *Affective VR serious game for firefighter training*
- Javier Torregrosa, Raquel Menéndez Ferreira, Raul Lara-Cabrera, Pei-Chun Shih and David Camacho
  *An Initial Study on Human Emotional States in Video Games*

11:30-12:00 Coffee

12:00-13:30 2nd session (3 papers)
- Fábio Silva and Cesar Analide
  *Gamification and affective computing for the improvement of driving assessments*
- Raquel Menéndez Ferreira, Javier Torregrosa, Roberto Ruiz-Barquin, Antonio Maldonado and David Camacho
  *A gamification approach to promote sports values*
- Jason Jung
  *Towards Affective Lifelogging with Information Fusion*

13:30-15:00 Lunch

15:00-17:00 3rd session (4 papers)
- Martin Atzmüller, Daan Kolkman, Werner Liebregts and Arjan Haring
  *Towards Estimating Happiness using Social Sensing: Perspectives on Organizational Social Network Analysis*
- Lisa Rombout, Martin Atzmüller and Marie Postma-Nilsenová
  *Towards Estimating Collective Motor Behavior: Aware of Self vs. Aware of the Other*
- Joaquin Taverner, Bexy Alfonso, Emilio Vivancos and Vicent Botti
  *Using different agent personalities to obtain different agent behaviours*
- Andrej Gogora and Marek Debnár
  *Ethical Issues In Workflow Of Developing Affective Companion Technologies*

Dinner at 20:30
Friday

10:00-12:00 4th session (4 papers)
- Jaime A. Rincon, Alberto Martin, Ângelo Costa, Paulo Novais, Vicente Julian and Carlos Carrascosa
  EmIR: An Emotional Intelligent Robot Assistant
- Grzegorz J Nalepa, Krzysztof Kutt, Szymon Bobek and Barbara Gżycka
- Jaromir Przybylo, Eliaz Kantoch and Piotr Augustyniak
  A concept of bimodal visual emotion recognition in computer users
- Kerstin Bach
  From data to context-aware decision making: challenges and opportunities

12:00-12:30 Coffee

12:30 Brainstorming session

14:00 Lunch and closing